
Player Pitch Senior Division (14U) – 2015 Rules of Play

April 24, 2015 (Note: items in **bold** are different from 2014)

Intertown League – North Andover, Andover, South Lawrence East,
South Lawrence West & Haverhill

The 2015 ASA Rule Book shall apply, with the following exceptions and points of emphasis.

Umpires will be scheduled by each town for games held in their town. The team listed as Home Team for a game is responsible for payment of umpires regardless of where the game is physically played.

Individual League responsibilities are as follows:

- North Andover: Regular Season Schedule and Standings
- Andover and South Lawrence: Post Season Tournament Organization and Schedule
- Haverhill: Tournament Awards (costs to be shared equally across the league)

Age	14U per ASA rules, no exceptions . Rosters will be provided to all town coordinators. .
Scoring	The winning coach MUST report the score to the League Record keeper within 48 hours – for 2015 that is Dave Brown (dbthedj@comcast.net) . Standings will reflect a point system whereby a win counts as 2 points and a tie as 1 point.
Game Time	Weeknight games shall start at 6:00PM. For 2015, due to the field situation in North Andover, games played at Drummond Park (Youth Center) will have to begin at 5:30PM. Weekend games may start at any time as noted on the schedule; it is anticipated that games under lights will start at 7:15PM .
Game Length, Time Limit, and Called Games	A regulation game is six innings long. No inning should begin after 1 hour and 45 minutes past the scheduled start time. .
Field of play	Bases are 60 feet apart and pitching rubber is 43 feet away.
Tie Games	If the game is tied at the end of regulation and the time limit has not yet been reached, extra innings may be played utilizing the international tie-breaker rule. In summary, beginning with the 7th inning, the players scheduled to hit last in the batting order begins the inning as a runner on second base. In the 8th, the last two players scheduled to hit begin on 2nd and 3rd base, respectively. If the game is still tied when the time limit is reached, it shall stand as a tie game.
Minimum Players	9 players will play on defense. A minimum of 8 players are required for the game to be official. A team playing with 8 players must record an out when the 9th position in the batting order is scheduled to hit, unless both teams are playing with 8 players. In order to minimize the likelihood of playing short-handed, each team should

	<p>maintain a call-up list of younger players from their town’s younger divisions. Called up players may NOT pitch. During the end of season tournament, only players who are on a team’s roster or call-ups from a younger division are eligible. During the regular season, if a team cannot fill their roster, it will be permitted to borrow a player from an inactive team – though this should happen rarely as we are typically all playing at the same time. The opposing coach should be notified in this case, and the borrowed player may not pitch..</p>
Pitching Limits	<p>In order to keep games competitive and develop more pitchers, a pitcher may pitch a maximum of three innings per game. A single pitch in an inning constitutes one inning.</p>
Maximum Run Rule	<p>The “six (6) run maximum” rule is in effect. When the 6th run scores, the play is over. Only during the 6th inning and any extra innings played have unlimited runs.</p>
Batting	<p>All players present must bat. Players who come late to the game (after the lineups have been exchanged) shall bat at the end of the order. A player leaving may be passed over in the order without penalty. An injured player may return to the batting order after missing a turn at bat in the same order in the lineup that they had previously.</p>
Defensive Play	<p>Each Player must play 3 defensive Innings. On defense, free substitution is allowed, meaning that all players present may play on defense.</p> <p><i>North Andover teams only: by Booster Club policy, we are a developmental program, and you must give all players equal opportunity to play all positions they can safely play and that they are interested in. As a guideline, this means approximately equivalent innings in the infield and the outfield. You may NOT limit a player to outfield play only unless they are a legitimate safety risk in the infield. If you feel this is the case, you must make the Commissioner and Player Agent aware of your concern.</i></p>
Bunting/”Slashing”	<p>Bunting is allowed. However, “slashing” is not allowed; once a player shows bunt she may not pull back and swing away, she must either attempt to bunt or take the pitch. The first offense by a player is to be called an out, the second shall result in an ejection.</p>
Equipment	<p>Metal cleats are NOT allowed.</p>
Leading / Stealing	<p>Players may lead and attempt to steal when the pitch reaches home plate.</p>
Rainouts	<p>Home team coach must contact visiting team coach by 4:00pm. Reschedule by mutual agreement.</p>
